

# McDowell Mountain Ranch Park and Aquatic Center

## 2025 Leisure Education Classes—June, July & August

For the most up-to-date class information and to register, please visit [Recreation.ScottsdaleAZ.gov](https://Recreation.ScottsdaleAZ.gov)

### MONDAY

### TUESDAY

### WEDNESDAY

### THURSDAY

### FRIDAY

**MORNING 6 - 11 A.M.**

**AFTERNOON 12 - 4 P.M.**

**EVENING 5 - 9 P.M.**

Barre Express  
6:10–7:00 a.m. #46800  
(6/2–8/20)

Strength Training  
9:00–9:55 a.m. #46933  
(6/2–8/21)

Pilates  
10:00–11:00 a.m. #46906  
(6/2–8/18)

Zumba  
9:15–10:15 a.m. #46995  
(6/3–8/19)

Zumba Toning  
10:30–11:30 a.m. #47001  
(6/3–8/19)

Barre Express  
6:10–7:00 a.m. #46800  
(6/2–8/20)

Strength Training –  
Intermediate/Advanced  
8:00–8:55 a.m. #47033  
(6/4–8/22)

Yoga All Levels  
9:30–10:45 a.m. #46983  
(7/30–8/27)

Pilates Intermediate/  
Advanced  
10:00–11:00 a.m. #46914  
(6/4–8/20)

Yoga Basics  
11:00 a.m.–12:00 p.m.  
#46984  
(7/30–8/27)

Strength Training  
9:00–9:55 a.m. #46933  
(6/2–8/21)

Strength Training –  
Intermediate/Advanced  
8:00–8:55 a.m. #47033  
(6/4–8/22)

Tot Dance Stars  
3:30–4:15 p.m. #49081  
(6/3–7/8)

Tot Dance Stars  
3:30–4:15 p.m. #49092  
(7/15–8/19)

Barre Express  
5:45–6:35 p.m. #46799  
(6/2–8/18)

Hatha Yoga  
6:00–7:00 p.m. #47040  
(6/2–7/28)

Youth Dance Stars  
4:30–5:15 p.m. #49082  
(6/3–7/8)

Youth Dance Stars  
4:30–5:15 p.m. #49093  
(7/15–8/19)

Totally Toning  
5:30–6:30 p.m. #46964  
(6/3–8/19)

Tai Chi – Beginning  
6:00–7:00 p.m. #46950  
(6/3–8/19)

Superhero Training  
5:00–5:40 p.m. #47960  
(6/4–6/25)

Superhero Training  
5:00–5:40 p.m. #47961  
(7/9–7/30)

Multi-Sport & Fitness Fun  
5:45–6:25 p.m. #47962  
(6/4–6/25)

Multi-Sport & Fitness Fun  
5:45–6:25 p.m. #47963  
(7/9–7/30)

Yoga – All Levels  
6:30–7:45 p.m. #47041  
(6/4–7/30)

Core and More  
5:30–6:30 p.m. #46829  
(6/5–8/21)

*\*\* Class is available for drop-in*



**McDowell Mountain Ranch  
Aquatic and Fitness Center**  
15525 N. Thompson Peak Pkwy.  
Scottsdale, AZ 85260

