

PUBLIC BUILDINGS ELEMENT*

Scottsdale acknowledges the vital role public buildings play in shaping community life, and the city seeks to design facilities that represent the community's special qualities. Libraries, community centers, schools, and cultural facilities are treasured investments in providing a high quality of life for generations.

Scottsdale's public buildings are designed to respond to the needs of the community, and as such, the location, size, timing, and financing of public buildings must be planned well in advance of construction to minimize cost. For new buildings, the city will lead by example in constructing facilities that reflect the community's character and legacy of environmental stewardship, while maximizing usefulness and public benefits.

The goals and policies of the Public Buildings Element promote buildings that are sustainable, beautiful, and continuously meet the needs of a changing population. (NEW)

Goals and Policies

GOAL PB 1 ‡

Provide safe, accessible, and adaptable public buildings to meet the evolving needs of the community.

Policies

- PB 1.1 Focus primary community activities, city government, and administrative services in the Civic Center complex.
- PB 1.2 Establish satellite city facilities to enhance service delivery to various geographic areas.
- PB 1.3 Strategically locate and group public buildings, facilities, and parks to serve neighborhoods in the city. [Cross-reference Land Use; Open Space; and Recreation Elements]
- PB 1.4 Provide fully accessible public buildings to all community members. [Cross-reference Public Services & Facilities and Healthy Community Elements]



- PB 1.5 Equip public buildings with the technology to access global information resources. [Cross-reference Public Service & Facilities Element]
- **PB 1.6** Meet or exceed municipal facility industry standards for space/staff ratios within public buildings.

GOAL PB 2

Design, construct, and renovate public buildings to demonstrate Scottsdale's Sonoran Desert context, promote excellence in architectural design, and showcase the city's leadership in environmental sustainability.

Policies

- PB 2.1 Reinvest in aging facilities to improve their lifespan, function, performance, and appearance.

 [Cross-reference Arts, Culture & Creative Community Element]
- PB 2.2 Reflect the context and character of the surrounding neighborhoods in the design of city buildings, parks, and Schools. [Cross-reference Character & Design; Recreation; and Public Services & Facilities Elements]
- PB 2.3 Incorporate green building standards and energy efficiency measures in the design of city facilities. [Cross-reference Environmental Planning and Energy Elements]
- PB 2.4 Conduct comprehensive analyses, develop improvement plans, and invest necessary resources for the long-term maintenance, restoration, and enhancement of public buildings. [Cross-reference Cost of Development and Public Services & Facilities Elements]





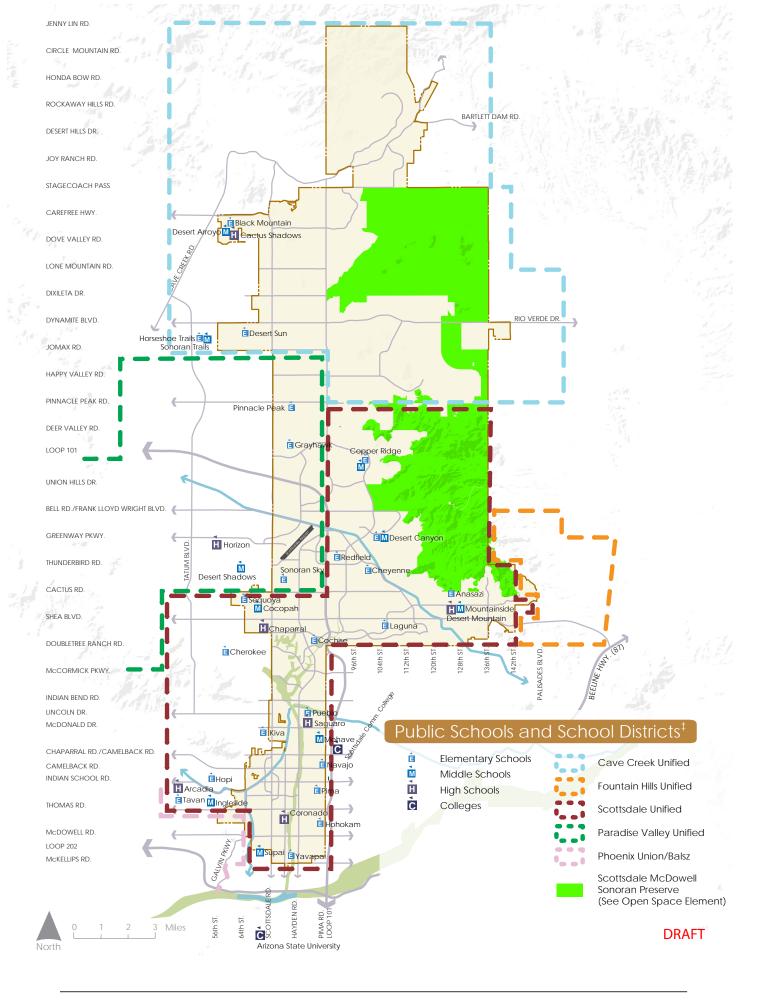
PB 2.5 (NEW) Design public buildings that have flexible spaces, accommodate co-location of services and programs, and create synergy. [Cross-reference Recreation and Public Services & Facilities Elements]

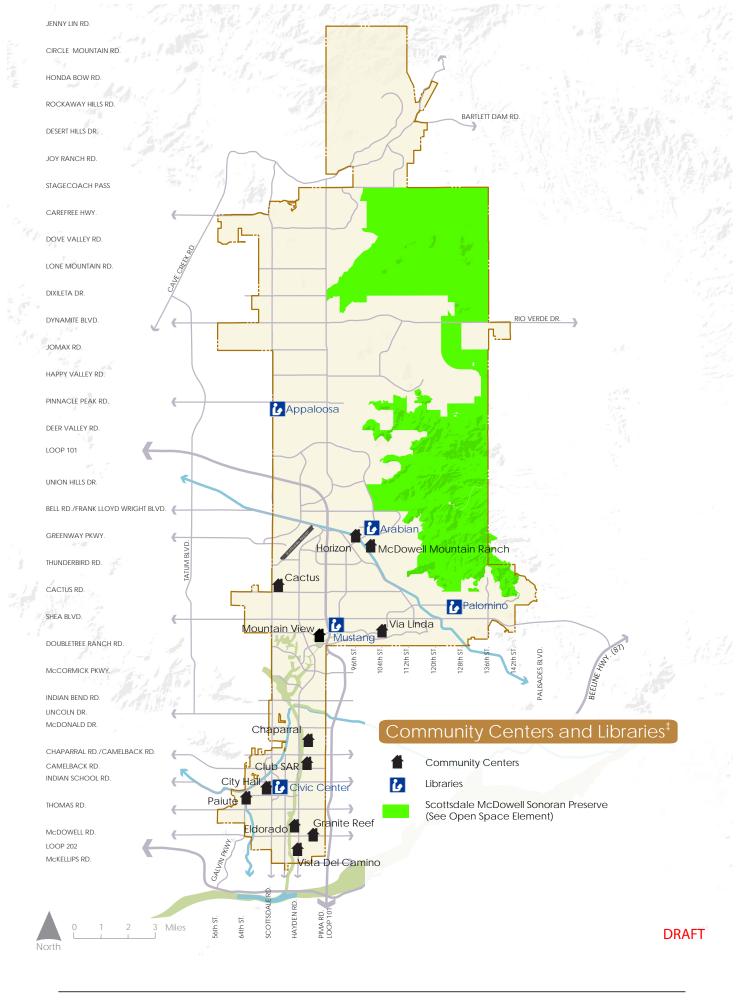
GOAL PB 3 ‡

Coordinate with public schools to plan for and secure facilities as key features of neighborhoods.

Policies

- PB 3.1 Work with the School Districts, to plan and secure school facilities of the most suitable size, location, quantity, and type. [Cross-reference Land Use and Cost of Development Elements]
- PB 3.2 Locate elementary schools along minor collector streets so they are accessible, but exposed to lower volumes of traffic. They should be within walking distance of as many students as possible, and sited in conjunction with parks, whenever feasible. [Cross-reference Land Use; Open Space; Recreation; and Circulation Elements]
- PB 3.3 Locate middle schools along collector streets where they are accessible from relatively long distances. [Cross-reference Land Use and Circulation Elements]
- PB 3.4 Locate high schools close to arterial streets, in areas that can accommodate the activities generated. Facilities that will create a great deal of traffic, noise, or light should be located away from homes. Lights for sports facilities should be shielded to reduce neighborhood light pollution. [Cross-reference Character & Design; Land Use; and Circulation Elements]





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