



# Temporary Non-Commercial Signs **GUIDELINES & REGULATIONS**

The city receives many inquiries from citizens and council candidates during the election process regarding the placement and display of signs. This material, which is consistent with our safety standards and code requirements, will help you to communicate your message through the use of temporary non-commercial signs.

## **Temporary Placement/Time Restrictions**

The city of Scottsdale defines campaign and ballot measure signs as "Non-Commercial Signs" and as such considered them impermanent and prone to create problems of litter and blight. Temporary signage is limited to a display period of no more than 120 days (see Sec. 8.601 of the Revised Zoning Ordinance). Candidates exceeding permissible time limit will be subject to citations and fines.

## **Designating a Contact Person**

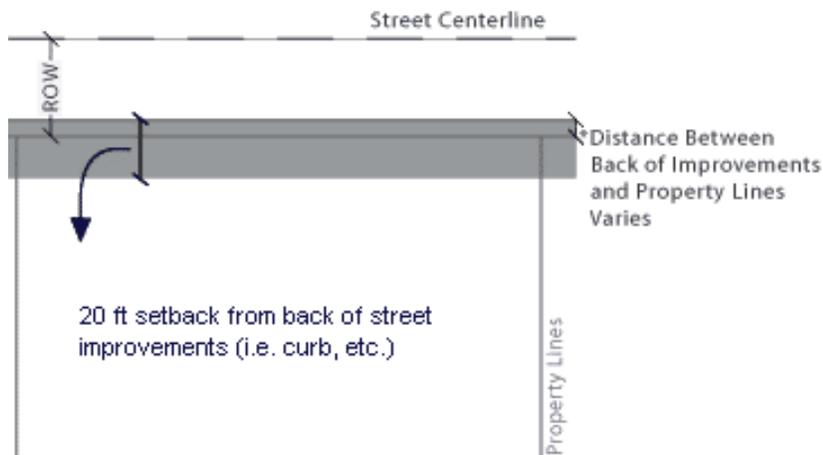
The City and State require that each campaign designate a contact person should a conflict arise regarding sign placement. The name and contact information of that point-person shall be provided on the sign *ÜÜQÜ* to signage installation.

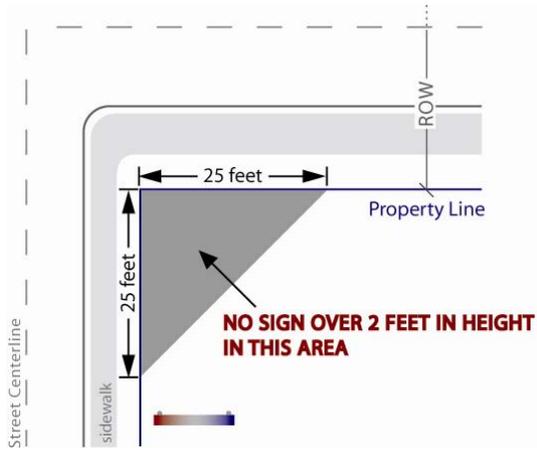
## **Size and Height Limitations**

Campaign signs must meet certain size and height requirements (see Sec. 8.600 of the Revised Zoning Ordinance). Signage should not exceed a surface area of sixteen (16) square feet. If placed behind a dedicated scenic corridor easement signs may not exceed a surface area of more than thirty-two (32) square feet. The maximum height of all signage must not exceed ten (10) feet.

## **Installation Standards**

Campaign signs are prohibited in the public rights-of-way. Campaign signs can only be located on private property and must be twenty (20) feet from back of improvements or edge of curb where no improvements exist.





**For more information visit:** <http://www.scottsdaleaz.gov/codes/signs/CampaignSigns>

City Contact Information:

**One Stop Shop**  
(480) 312-2500

For Code Enforcement-related questions:

**Code Enforcement Hotline** (480) 312-2546