## Block Party

## Packet



Neighborhood Services
Parks \& Recreation
City of Scottsdale
7506 E. Indian School Rd
Scottsdale, AZ 85251
480-312-3111

## Reasons to Have a Block Party

## 1. To have fun - no excuse or reason is needed to celebrate.

2. To increase your ability to identify strangers by learning who does belong to the neighborhood.
3. To increase the sense of belonging to the community.
4. To organize a Neighborhood Watch group.
5. To make social connections within the community, such as learning a new language or new cooking recipes.
6. To network with neighbors and create working relationships. Find out who is a plumber, landscaper, painter, handyman ...
7. To assist with the children in your neighborhood babysitters, carpooling, building friendships.
8. To plan campaigns for traffic slowdown, better lighting, a new neighborhood park or community cleanups.
9. To learn the history of your neighborhood by meeting some of the veteran residents.

## Contacts and Resources

Neighborhood Parks 480-312-2771

Block Party Coordinator 480-312-3111

Tool Lending Center (TLC)480-312-3111

Curb Painting Kits 480-312-3111

Facility Booking Office 480-312-7707
480-312-2342
Neighborhood Watch
assist with game ideas; Bingo Boards
for information on equipment rental (pop-ups, coolers, orange cones, PA system

Neighborhood Watch program/signs, crime prevention tips, police/fire visitor requests

Scottsdale parks reservations, city approved rental companies

Reserve a set of tools and a roll-off bin when 5 households partner together

Reserve a stencil and brush kit to update the addresses along the curbs

- Determine the level of interest by talking with the neighbors you


## Preparation

- Decide on the menu
o Pot-luck? Catered? Snacks? Full meals? Drinks?
o Who pays for the food/drinks? Who supplies the food/drinks?
- Determine the types of activities you will have that will engage all age levels
o Are there children in your community? What activities do you have for them?
o Who organizes the activities?
o Who prepares the activities ahead of time?
o Who runs the activities at the event?
o Who pays for the outside entertainment?
- Reserve and gather the supplies you will need (tables, chairs, paper products, coolers, grills ...)
- Will you solicit donations and/or raffle prizes? From where?
- Decide what role each committee member will play


## Publicity

- Place flyers on doorknob (note: it is illegal to place flyers in individual mailboxes)
- Announce in community newsletter, HOA meetings, neighborhood watch meetings
- Send out reminder emails


## Other Tips and Ideas

- Contact local TV/radio stations to use your party as a live remote for the weather report
- Have raffle/door prizes; solicit donations for neighborhood establishments
- Invite local celebrities or City departments to attend.
- Base it around a holiday and have a themed event (Chinese New Year, Halloween, ...)
- Include a food/clothing drive
- Get-to-Know Your Neighbors BINGO board (see next page - feel free to edit the squares to fit your community)

| Neighborhood Block Party |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Likes to skate/roller blade | Was born in Arizona | Recreates at one of the City's parks. Which park? | Has a birthday this month | Considers themselves a good dancer |
| Likes Coke over Pepsi | Is a vegetarian | Spends time searching the internet | Has an interesting collection. What is it? | Graduated High School the same year as you |
| Has 4 or more siblings | Likes to play cards | Has the same favorite TV show as you. Which show? | Plays on a sports league. Which sport? | Reads the newspaper every day |
| Has 3 or more children | Recently moved to the neighborhood | Speaks another language. Which language? | Enjoys baking | Has a large CD/DVD collection |
| Was born in a different state. Which state? | Is an only child | Owns their own business. What type of business? | Likes to read | Enjoys working in the yard |

## Directions: Find someone who fits a square that pertains to them and have them initial in the square. The winner is the first person to complete their entire sheet.



## Races / Partner Games

Sack Race (need: potato/gunny sack)
3-Legged Race (need: ties such as ripped rags or t-shirts - no rope)
Egg/ Water Balloon Toss
Quick Shave (need: balloons, tongue depressors, shaving cream)
Blow up and cover the balloons with shaving crème; using the tongue depressors, children will race to "shave" their balloon first without popping it.

## I Relays / Teams

I Spoons (need: spoon and string)
Divide the children into teams and line them up. Tie a long piece of string to a teaspoon's handle. The first person threads the spoon down his shirt, through his pants and hands it to the next person who threads up through his clothing. The first team to finish wins the game. Once threaded, attempt to sit down/stand up/jump, etc... without coming unthreaded.

Over/Under (need: one ball/large balloon per team)
Divide the children into teams and line them up. The first child takes the ball and passes it with both hands above his head to the child behind. The next child takes the ball and passes it through his legs to the child behind. The passing of the ball continues in this alternating fashion until it reaches the last child.
Hungry Hippos (need: balls of all sizes)
Divide the children into teams and line them up facing a pile of balls. Following the rules of the Over/Under Relay, the first person in line,
 chooses a ball and starts the relay. The last person places the ball in a new pile and runs to the front of the line to get another ball and start again. The team with the most balls in their pile, wins.

Holey Can (need: old large garbage bins, with hundreds of holes drilled into it, small buckets, water hoses)

Divide the children into two teams, each with a garbage can set 15 feet away from the can and 2-3 buckets next to the hose. The object is for the children to fill the garbage can with water, but only by using the buckets. The children will get wet and are allowed to attempt to plug the holes anyway possible in order to see which team fills their garbage can first.

## Team Games

Trash Can Terminators (need: 5 garbage cans, a set of balls, flags) The field is set up with five garbage cans set up in a dice pattern. Each team takes turns at being offense and defense. The offense tries to
 score with balls into the garbage cans by shooting op placing the balls into the cans, the outside cans being 1 point and the middle can being 5 points. The defense tries to stop the offense by blocking shorts or pulling the flags off the offense players. If a flag is pulled, then that player needs to go to the outside of the playing area and put it back on. All the balls for the offense are placed at the designated area
at the outside of the playing area and each offensive player is only allowed to bring in one ball at a time.

## I Individual Participants/Large Group - Action Games

Quick Draw (need: 2 hula hoops, 4 balls per hula hoop) There are two hula hoops set up 50 feet from each other. There are four balls placed at the poles of the each of the hula hoops. Each participant stands in the middle of the hula-hoop. When the leader yells "draw" each participant tries to hit the other with the balls around them first, without leaving the confines of the hoop. The winner is the first person to hit their opponent.


Bocce Ball (need: one little ball, 4-6 larger balls per player, equally sized) Bocce ball is played with one little ball thrown out into a field. Then there are six other balls for each player. Those balls are thrown trying to be the closest to the little ball. The players are allowed to try to hit the other players games balls out of the way.

Homerun Derby (need: distance/height markers, bat and ball)


Establish the playing field by setting point values to different areas/heights/distances of the walls and floors or by cones. Each child gets 10 hits and gets points based on the designated values of the areas/heights/distances pre-determined.

Gladiators (need: balls, hiding stations, target)
The playing area is set up with items to hide behind and with a set of balls placed at each hiding area. At the top of the field, there is a target for the participants to aim at and knock over. Near the target, the leaders stand with their own set of balls. Each participant goes from hiding station to hiding station and the leaders try to hit them with the balls. If the participant gets hit then they are out of the game. The participant to hit the target first, without getting knocked out, wins.

## Individual Participants / Groups - Passive games

Balancing Act
Challenge your children to balance vertical objects (comb, twig, spoons, etc..) on their fingertips. Players compete against themselves to increase their balancing time and everyone else's.


Nonsense Numbers
Substitute a silly word for a number, such as "zap" for 4. Players then count off to 100, making the appropriate substitutions (14 becomes "zapteen", 44 becomes "zapty-zap", etc...) In the next round, select an additional number to replace with a silly word and continue until counting is full of non-sense.

## Follow-Me

The first player performs a simple act, such as snapping his fingers. The next person repeats that movement and adds his own. Play continues until no one can remember all the moves in sequence.

## Cake Walk



Place numbered squares in a circle. Play music and have participants walk around the circle. When the music stops, pick a number at random and the person standing on that number wins the prize (cakes, cupcakes, door prizes, etc...)

(Based on input from Bill Michelis, PhD, and John O'Connell)

## Partners

Have kids get a partner, then split them up onto two separate teams.
Birthdays
Have the people line up in order of their birthdays and split them down the middle.
(Variation: Can they do it without speaking?)
Alphabet
Have the people line up in name order and split them down the middle
(var iation: Can they do it without speaking?)


Nails
Have the children look at their nails. If they look at them palm up, fingers folded, they are on one team; palms down, fingers straight are on the other

Stand on one Foot
Children standing on their left foot are on one team; those standing on their right foot are on the other teams (variations include folding arms, etc..)

## Mingle



The group walks around shaking hands with other saying "mingle, mingle, mingle." The leader then says "Groups of 3s, with hands on heads." The kids cluster together in groups of 3 with their hands on their heads. More mingling, then "groups of 5 with elbows linked," and so on until you get the size and number of teams you want.


## Helpful Internet Sites:

 www.crayola.com www.familyfun.go.com/arts-and-crafts www.kidsdomain.com www.nationalgeographic.com/kids/activities www.sikids.com www.pbskids.org/games.html www.gameskidsplay.net www.puzzlemaker.school.discovery.com


## City of Scottsdale Block Party Application

NEIGHBORHOOD BLOCK PARTY POLICIES<br>By submitting the attached Block Party Application, you agree to the following Block Party Policies:

In general

- Block parties must be organized by a neighborhood leader or designated party coordinator
- Block party organizer/coordinator must be over the age of 21
- Block parties do not generally require a permit process; however, a Special Events Permit may be required for parties that will block certain types of streets, and/or that include live entertainment or amplified music, and/or if alcohol will be sold. For more information call Neighborhood Services at (480) 312-3111
- No street except for neighborhood streets may be blocked; cul-de-sacs are preferred
- A barricade plan must be submitted with each Block Party Application. Using paper and pencil or a map, show a simple diagram of streets and corners involved, name each street, and indicate with "X's" where barricades will be placed
- Requests for city staff or elected officials must be made 30 in advance by submitting a completed Block Party Application (attached). Requested visitors are provided on an "as available" basis only


## Block party equipment loans

- Requests for equipment must be received at least 2 weeks by submitting a completed Block Party Application (attached)
- Party organizer/coordinator must arrange for equipment pick up and return
- Normal equipment checkout is from Friday to the following Monday (please ask for prior approval for alternate arrangements by calling the city's Block Party coordinator-contact info on application form)
- Proper ID (Driver's license, State ID, U.S. Government ID, US passport) is required for equipment check out
- Registered organizers may be held responsible for loss or damage to city equipment
- For a full list of current equipment, see our website at www.scottsdaleaz.gov and search for Block Parties, or call (480) 312-3111 for more information
- Equipment checkout is subject to availability

7506 E Indian School Rd.
Scottsdale, Arizona 85251
(480) 312-3111

Fax (480)-312-2888
neighborhoods@scottsdaleaz.gov


City of Scottsdale Block Party Application

Neighborhood or Organization Name: $\qquad$
Contact Person Name: $\qquad$ Phone: $\qquad$
Address: $\qquad$
Email: $\qquad$
Neighborhood Boundaries or Major Crossroads: $\qquad$
North: $\qquad$ South: $\qquad$
East: $\qquad$ West: $\qquad$
Event Date: $\qquad$ Event Time: $\qquad$
Where Will the Event Take Place? $\qquad$
Expected number of homes participating $\qquad$
Do you want to reserve any of the following equipment (2-week notice required):
Microphone $\square \quad$ Traffic cones $\square \quad$ Ice chest $\square \quad$ Shade canopy $\square$
Would you like to invite city staff or elected officials to your party (30-day notice):
Fire $\square \quad$ Police $\square \quad$ Solid Waste/Recycling $\square \quad$ Mayor/Council $\square$

Other $\square$ $\qquad$ (describe)

Would you like information on any of the following:

$$
\text { Neighborhood Meeting } \square \quad \text { Neighborhood Watch } \square
$$

G.A.I.N. Event $\square$

Neighborhood Notification Program $\square$

## TO SUBMIT COMPLETED APPLICATION

MAIL TO:
Neighborhood Services
Block Party Coordinator
7506 E Indian School Rd.
Scottsdale, AZ 85251

FAX TO:
(480) 312-2888

OR
EMAIL TO:
neighborhoods@scottsdaleaz.gov

