

### Monthly Financial Update As of December 31, 2010

City Council January 25, 2011

Prepared by: Finance and Accounting Division



#### December 2010 General Fund Results

(in millions)

	Revised Budget	Actual	Favorable/ (Unfavorable)	% Change
Sources	\$20.2	\$19.2	(\$1.0)	(5%)
Uses	17.4	17.0	0.4	2%
Change in Fund Balance	\$2.8	\$2.2	(\$0.6)	



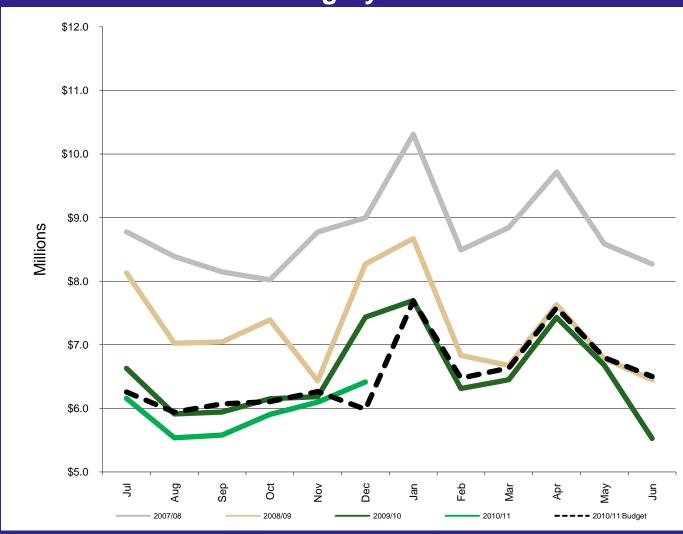
#### FYTD General Fund Results as of 12/31/10 (in millions)

	Revised Budget	Actual	Favorable/ (Unfavorable)	% Change
Sources	\$116.6	\$115.5	(\$1.1)	(1%)
Uses	113.2	108.6	4.6	4%
Change in Fund Balance	\$3.4	\$6.9	\$3.5	



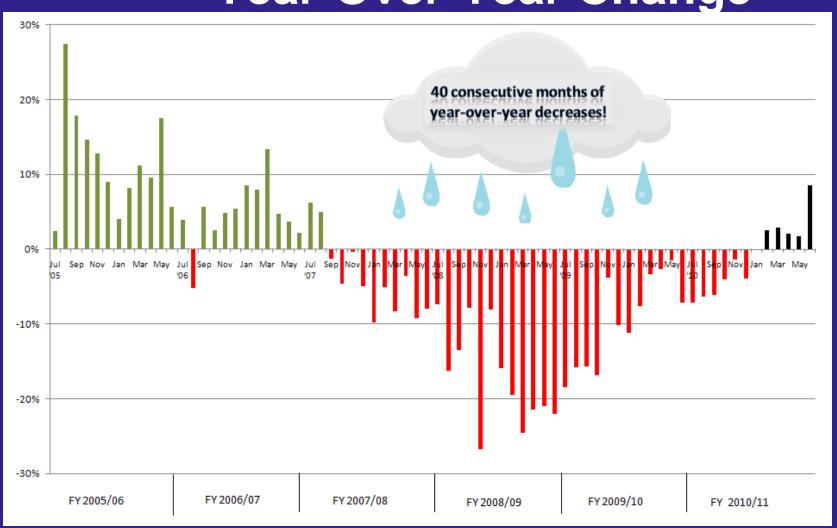
### City of Scottsdale 1% Sales Tax

**Category: Total** 





# City of Scottsdale 1% Sales Tax Year-Over-Year Change





## FYTD General Fund Operating Sources as of 12/31/10 (in millions)

	Revised Budget	Actual	Change	% Change
1.1% Sales Taxes	\$40.1	\$39.9	(\$0.2)	0%
State-Shared Revenues	24.3	23.8	(0.5)	-2%
Charges for Services/Other	21.4	22.1	0.7	3%
Property Taxes	13.0	12.2	(0.8)	-6%
Franchise Fees/In-Lieu Taxes	5.4	5.2	(0.2)	-4%
Bed Taxes	4.6	4.5	(0.1)	-2%
Transfer In	7.8	7.8	0.0	0%
Total	\$116.6	\$115.5	(\$1.1)	1%



# FYTD General Fund Operating Uses as of 12/31/10 (in millions)

	Revised Budget	Actual	Change	% Change
*Personnel Services	\$78.9	\$76.7	\$2.2	3%
Contractual	24.7	24.5	0.2	1%
Commodities	3.4	3.0	0.4	12%
Capital Outlay	1.6	0.1	1.5	94%
Debt Service & Contracts Payable	2.5	2.0	0.5	20%
Transfers Out	2.1	2.3	(0.2)	(10%)
Total	\$113.2	\$108.6	\$4.6	4%

<sup>\*</sup> Includes vacancy savings, leave accrual payouts and position reclassifications.



#### FYTD Personnel Services as of 12/31/10

(in millions)

	2009/10 Actual	2010/11 Actual	2010/11 Revised Budget	Change	% Change
*Salaries and Wages	\$62.0	\$58.4	\$59.5	\$1.1	2%
Overtime	2.9	2.6	3.0	0.4	13%
Retirement	6.7	6.6	6.9	0.3	4%
Health/Dental	7.6	4.9	4.9	-	-%
FICA	4.2	4.0	4.3	0.3	7%
Misc. Fringes	0.2	0.2	0.3	0.1	33%
Total	\$83.6	\$76.7	\$78.9	\$2.2	3%

<sup>\*</sup> Includes vacancy savings, leave accrual payouts and position reclassifications.